

# SHADE: Deep Density-based Clustering

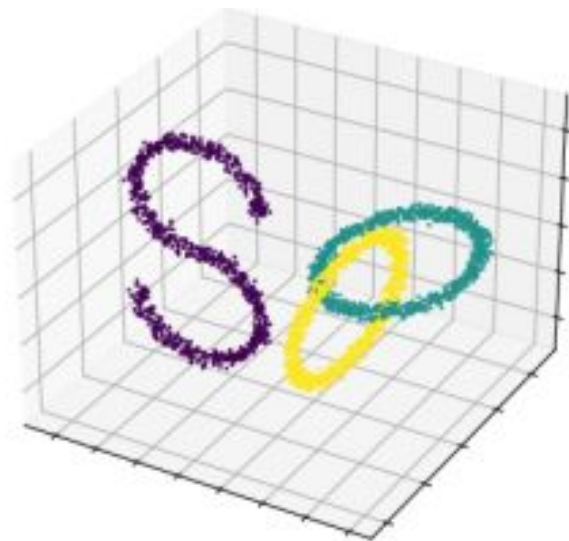
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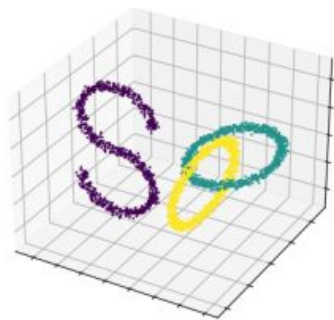
# Motivation

- **Density-based Clustering** is one of the main concepts of clustering
  - Clusters of **arbitrary shape** are common in real world data
  - Data can contain **noise points**
- 
- Traditional methods are not optimal for **high-dimensional data**



# Motivation

- Autoencoders (AE) optimizing the reconstruction loss are not optimal for **intertwined** or non-contractible clusters



3d data



2d embedding by  
an AE



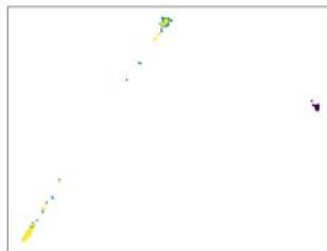
Desired embedding for  
clustering (SHADE)

# Deep Clustering

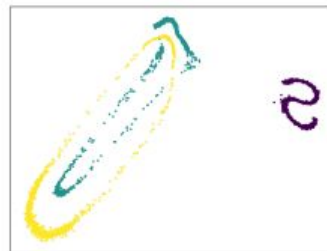
- Deep Clustering methods usually combine an AE with some cluster loss

$$\mathcal{L} = \mathcal{L}_{rec} + \mathcal{L}_{cluster}$$

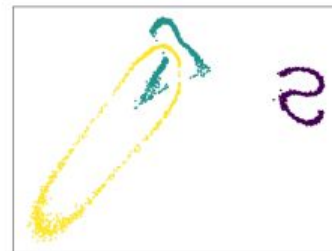
- It can be relevant to **preserve the shape** in the embedding



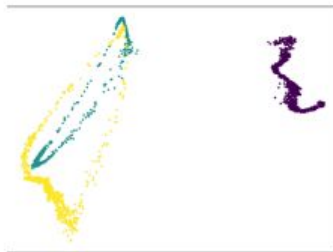
(d) DEC (0.59)



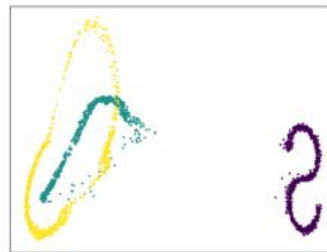
(e) IDEC (0.64)



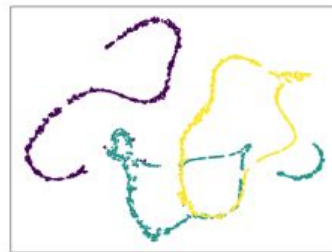
(f) DCN (0.64)



(g) DipEncoder (0.60)

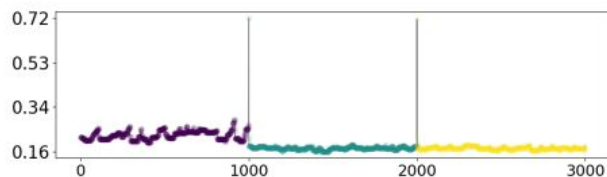


(h) DipDECK (0.57)

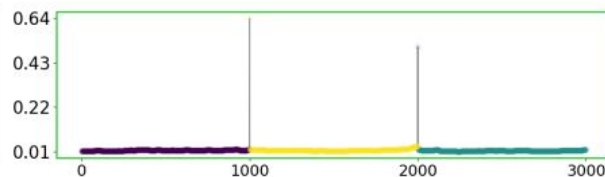


(i) DDC (0.25)

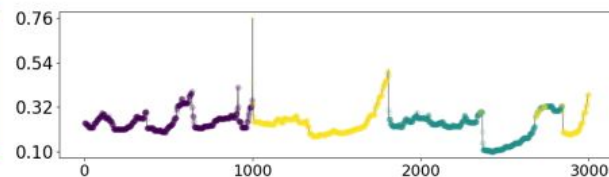
# OPTICS Plots



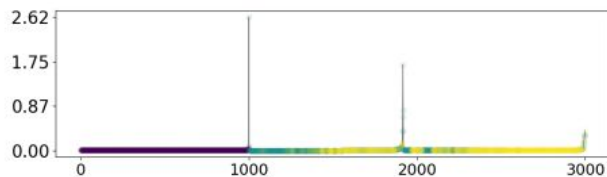
(a) 3d dataset (0.98)



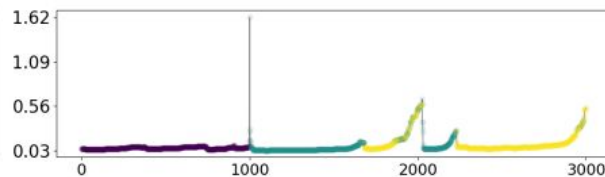
(b) SHADE (1.00)



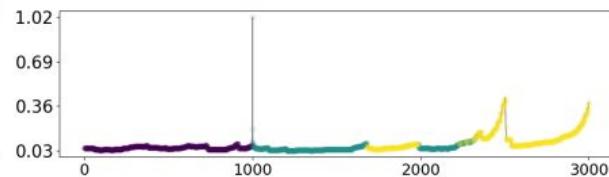
(c) Autoencoder (0.58)



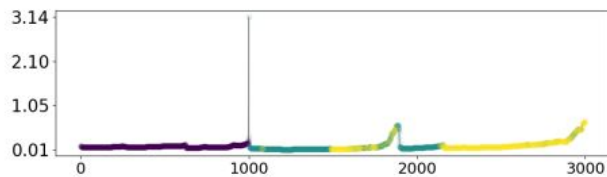
(d) DEC (0.26)



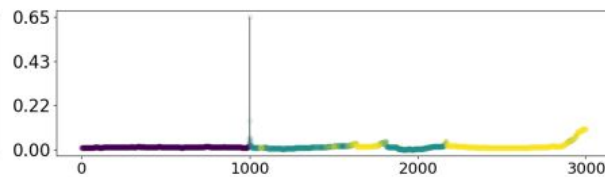
(e) IDEC (0.26)



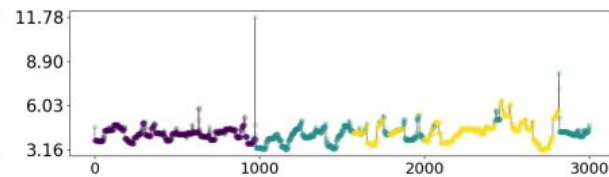
(f) DCN (0.58)



(g) DipEncoder (0.41)



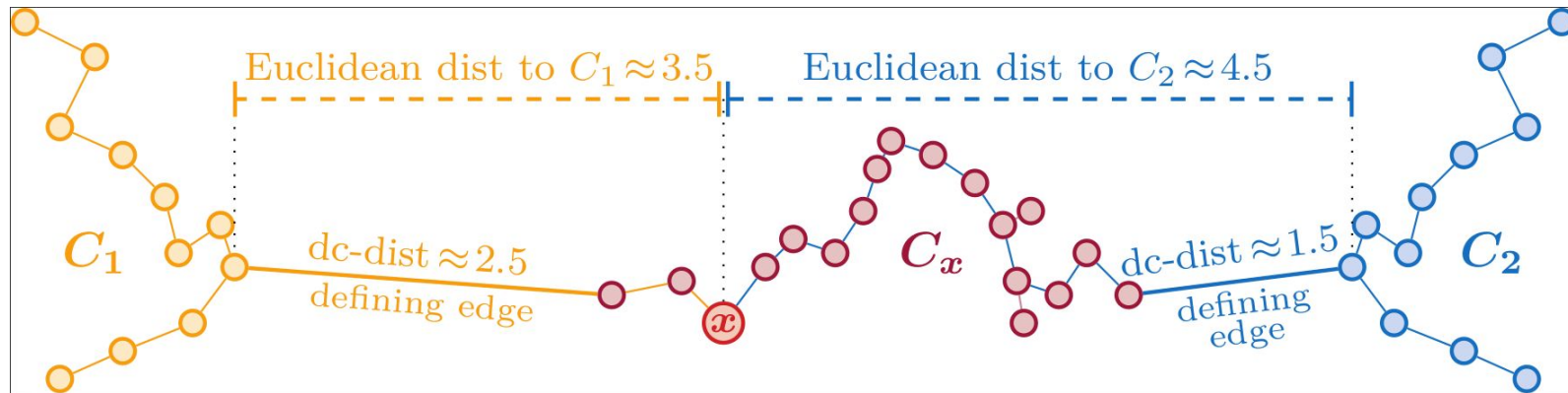
(h) DipDECK (0.67)



(i) DDC (0.44)

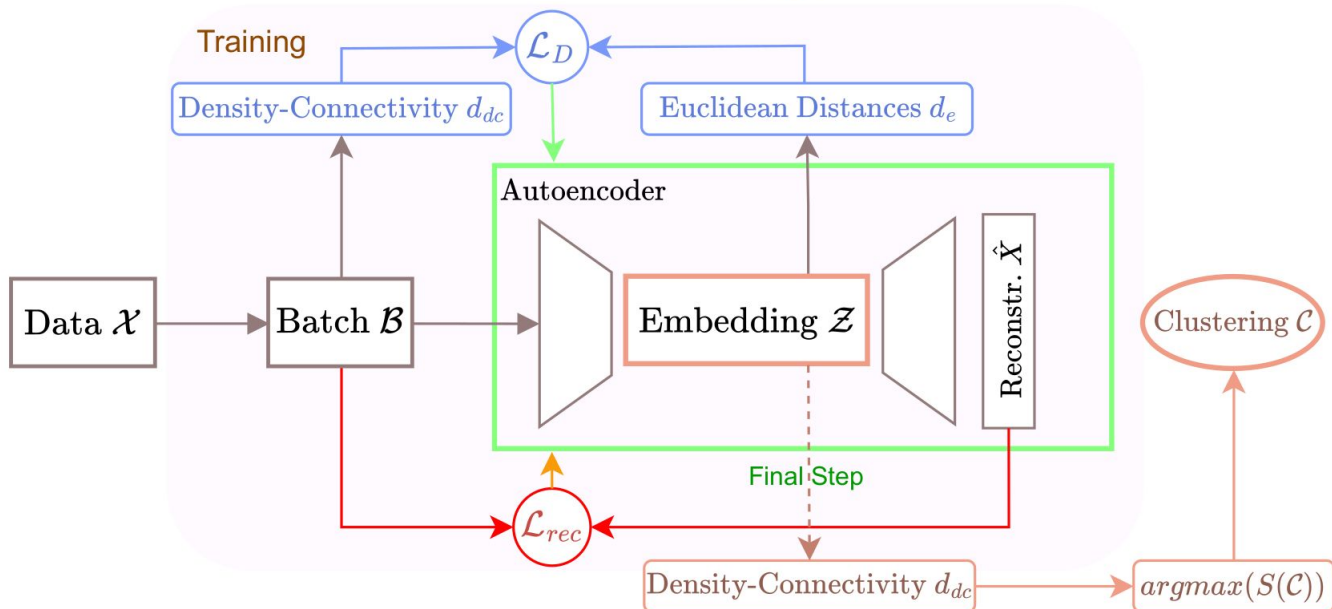
# Capturing Density

- Capture the density-connectivity with **dc-distance**  $d_{dc}$
- Similar to **minimax path distance**, enriched with concept of density by using **core distances**
- Density-connectivity loss  $\mathcal{L}_d$  : Similarity between Euclidean distance in low-dimensional embedding and dc-distance in high-dimensional space



# Overview of SHADE

$$\mathcal{L}_d = \frac{1}{|\mathcal{B}|^2} \sum_{x_i, x_j \in \mathcal{B}} (d_{dc}(x_i, x_j) - d_{eucl}(z_i, z_j))^2$$



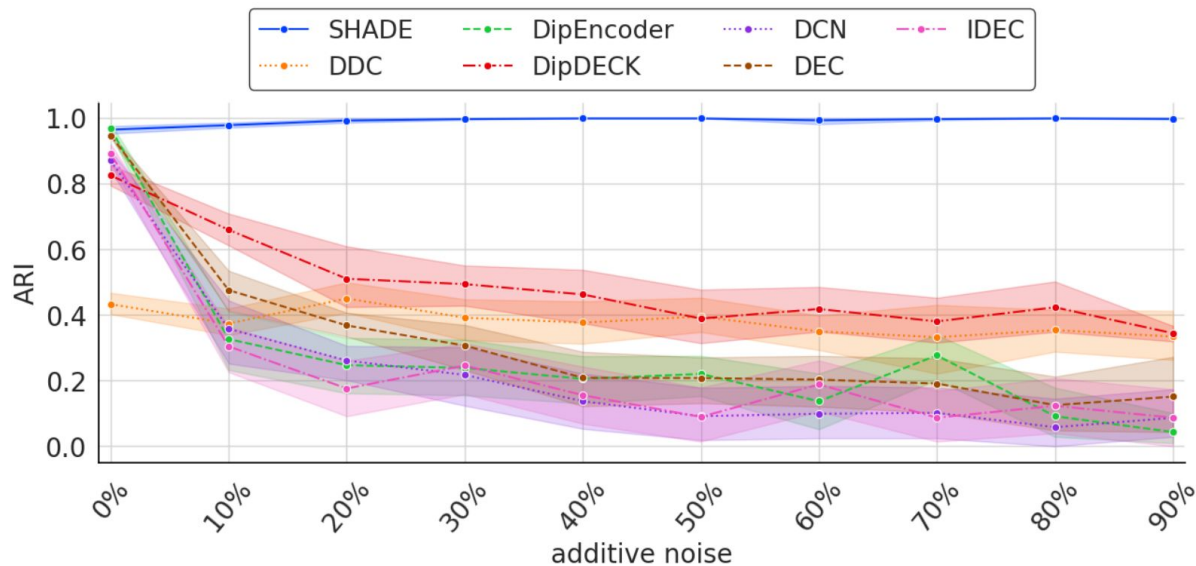
$$\mathcal{L}_{rec} = \frac{1}{|\mathcal{B}|} \sum_{x_i \in \mathcal{B}} \|x_i - \hat{x}_i\|_2^2$$

# Results

	Dataset	SHADE	SHADE_1nn	DDC	DipDECK	DipEncoder	DCN	DEC	IDEC
Tabular data	Synth_low	$99.4 \pm 1.8$	<b><math>98.9 \pm 2.0</math></b>	$56.9 \pm 5.5$	$33.9 \pm 6.4$	$10.1 \pm 9.9$	$9.6 \pm 9.7$	$40.2 \pm 3.0$	$15.3 \pm 8.8$
	Synth_high	$98.4 \pm 1.2$	<b><math>97.5 \pm 1.4</math></b>	$33.9 \pm 11.1$	$29.9 \pm 13.6$	$9.3 \pm 10.7$	$8.8 \pm 10.5$	$30.3 \pm 3.5$	$17.9 \pm 6.6$
	letterrec.	$43.2 \pm 1.7$	$23.0 \pm 0.9$	$9.9 \pm 2.9$	$7.3 \pm 3.5$	<b><math>24.7 \pm 1.3</math></b>	$22.6 \pm 1.0$	$23.9 \pm 1.6$	<b><math>25.2 \pm 1.8</math></b>
	htru2	$72.8 \pm 23.4$	<b><math>65.0 \pm 19.5</math></b>	$49.4 \pm 13.0$	$9.7 \pm 19.4$	$4.3 \pm 0.8$	<b><math>49.7 \pm 2.8</math></b>	$3.0 \pm 0.5$	$3.2 \pm 0.6$
	Mice	$32.5 \pm 3.8$	<b><math>27.7 \pm 2.9</math></b>	$25.2 \pm 1.9$	$22.7 \pm 4.3$	$21.6 \pm 2.6$	$21.7 \pm 1.4$	$22.0 \pm 1.5$	$21.8 \pm 1.4$
	Pendigits	$85.1 \pm 1.4$	$75.1 \pm 0.8$	<b><math>76.9 \pm 2.0</math></b>	$74.3 \pm 1.1$	$64.6 \pm 3.0$	$61.6 \pm 1.9$	$65.7 \pm 3.3$	$64.9 \pm 2.6$
Video	Weizmann	$57.1 \pm 5.9$	<b><math>48.2 \pm 3.6</math></b>	$14.7 \pm 1.8$	$12.0 \pm 1.9$	$23.3 \pm 1.2$	$24.6 \pm 1.1$	$24.9 \pm 1.2$	$24.7 \pm 1.2$
	Keck	$9.3 \pm 0.5$	<b><math>7.5 \pm 0.4</math></b>	$-0.2 \pm 1.1$	$6.9 \pm 0.8$	<b><math>7.1 \pm 0.3</math></b>	$6.4 \pm 0.5$	$6.1 \pm 0.9$	$6.2 \pm 0.9$
Image	COIL20	$82.5 \pm 4.5$	<b><math>68.7 \pm 3.5</math></b>	$62.0 \pm 5.5$	$50.5 \pm 7.8$	$64.0 \pm 3.0$	$62.4 \pm 2.8$	$63.7 \pm 2.8$	$62.9 \pm 2.9$
	COIL100	$78.1 \pm 7.3$	$56.8 \pm 5.0$	$16.4 \pm 3.8$	$21.4 \pm 3.0$	$54.3 \pm 1.9$	$55.9 \pm 3.0$	$55.8 \pm 2.0$	<b><math>56.9 \pm 2.0</math></b>
	cmu_faces	$38.9 \pm 7.6$	$34.6 \pm 6.2$	$35.0 \pm 3.5$	$29.8 \pm 9.8$	$37.9 \pm 2.2$	<b><math>40.3 \pm 2.0</math></b>	$35.8 \pm 2.8$	$39.4 \pm 3.3$



# Robust against Noise



# Hyperparameters - Ablation Studies

- **$\mu$  / min\_points**: Similar results for the tested values  $\mu \in [3, 7]$ 
  - Default value:  $\mu = 5$
- **batchsize**: 300 is large enough to estimate the dc-distance  $d_{dc}$  good enough
  - Default value: batchsize = 500
- **No other Parameters!**

# Summary

- SHADE is the first deep density-based clustering method
- It preserves density-connected structures in low-dimensional embeddings
- SHADE finds noise, arbitrarily shaped clusters, and detects the number of clusters fully automatically



ArXiv: <https://arxiv.org/abs/2410.06265>

Code: <https://github.com/pasiweber/SHADE>



# Density-based vocabulary

- Core Distance (where  $x_\mu$  is the  $\mu$ -th nearest neighbor of a point  $x$ )

$$d_{core}(x) = d_{eucl}(x, x_\mu)$$

- Mutual Reachability Distance

$$d_m(x, y) = \max(d_{eucl}(x, y), core\_dist(x), core\_dist(y))$$

- dc-distance  $d_{dc}$ 
  - Create minimum spanning tree on mutual reachability distance
  - Get minimax path distance from that tree - longest edge on the path between  $x$  and  $y$  is the dc-distance between those points

# Video data often has density-based clusters in HD space

- Each scene of a movie is a density-connected cluster
  - every image/frame is similar to the next one, but beginning and end of a scene might be very different



Walk



Run



Jump



Gallop  
sideways



Bend



One-hand  
wave



Two-hands  
wave



Jump  
in place

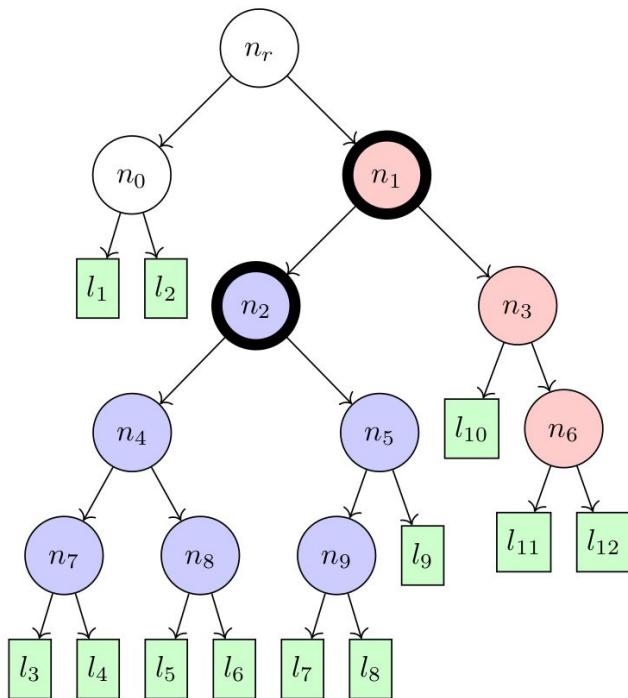


Jumping  
Jack



Skip

# Extract clustering from the tree metric



$$S(c) = \left( \frac{1}{\mathcal{T}_d(a)} - \frac{1}{\mathcal{T}_d(p(a))} \right) \cdot |l(a)|$$

	Dataset	$n$	$d$	$k$	#noise	Source
Tabular data	Synth_low	5000	100	10	500	[18]
	Synth_high	5000	100	10	500	[18]
	HAR	10,299	561	6	0	[26]
	letterrecognition	20,000	16	26	0	[26]
	htru2	17,898	8	2	0	[26]
	Mice	1,077	68	8	0	[26]
	TCGA	801	20,264	5	0	[26]
	Pendigits	10,992	16	10	0	[26]
Video	Weizmann	5,701	77,760	90	0	[4]
	Keck	25,457	120,000	60	0	[43]
Image data	COIL20	1,440	16,384	20	0	[26]
	COIL100	7,200	49,152	100	0	[26]
	cmu_faces	624	960	20	0	[26]
	Optdigits	5,620	64	10	0	[26]
	USPS	9,298	256	10	0	[16]
	MNIST	70,000	784	10	0	[21]
	FMNIST	70,000	784	10	0	[40]
	KMNIST	70,000	784	10	0	[8]

	Dataset	Metric	SHADE	SHADE_1nn	DDC	DipDECK	DipEncoder	DCN	DEC	IDEC
Tabular data	Synth_low (noise: 1.1 ± 1.3) k = 10	ARI	99.4 ± 1.8	<b>98.9 ± 2.0</b>	56.9 ± 5.5	33.9 ± 6.4	10.1 ± 9.9	9.6 ± 9.7	40.2 ± 3.0	15.3 ± 8.8
		NMI	99.7 ± 1.0	<b>99.2 ± 1.2</b>	82.9 ± 3.2	58.0 ± 5.0	31.3 ± 13.6	29.4 ± 13.4	69.4 ± 3.0	44.3 ± 9.5
		k	10.0 ± 0.0	10.0 ± 0.0	16.8 ± 1.0	4.1 ± 0.5	-	-	-	-
	Synth_high (noise: 2.4 ± 1.2) k = 10	ARI	98.4 ± 1.2	<b>97.5 ± 1.4</b>	33.9 ± 11.1	29.9 ± 13.6	9.3 ± 10.7	8.8 ± 10.5	30.3 ± 3.5	17.9 ± 6.6
		NMI	98.1 ± 1.2	<b>97.3 ± 1.3</b>	61.8 ± 6.1	53.2 ± 12.0	28.9 ± 13.4	26.9 ± 13.2	61.4 ± 4.8	46.7 ± 5.0
		k	13.0 ± 1.5	13.0 ± 1.5	10.3 ± 2.1	4.7 ± 1.3	-	-	-	-
	HAR (noise: 3.2 ± 5.2) k = 6	ARI	36.0 ± 5.6	36.4 ± 6.4	49.4 ± 3.3	51.3 ± 4.0	60.0 ± 6.9	<b>66.1 ± 1.3</b>	63.4 ± 2.4	64.9 ± 0.9
		NMI	58.5 ± 5.8	58.2 ± 5.5	68.2 ± 2.1	71.3 ± 2.0	73.6 ± 4.1	<b>75.4 ± 1.2</b>	75.0 ± 1.8	74.6 ± 0.7
		k	3.3 ± 2.0	3.3 ± 2.0	4.2 ± 1.0	3.1 ± 0.3	-	-	-	-
	letterrec. (noise: 50.3 ± 1.8) k = 20	ARI	43.2 ± 1.7	23.0 ± 0.9	9.9 ± 2.9	7.3 ± 3.5	<b>24.7 ± 1.3</b>	22.6 ± 1.0	23.9 ± 1.6	<b>25.2 ± 1.8</b>
		NMI	75.6 ± 1.0	<b>57.4 ± 0.5</b>	43.5 ± 2.5	34.4 ± 3.8	49.7 ± 0.9	46.4 ± 1.0	50.8 ± 1.0	49.7 ± 1.2
		k	111.4 ± 4.9	111.4 ± 4.9	14.0 ± 1.0	13.0 ± 2.4	-	-	-	-
	htru2 (noise: 14.0 ± 3.8) k = 2	ARI	72.8 ± 23.4	<b>65.0 ± 19.5</b>	49.4 ± 13.0	9.7 ± 19.4	4.3 ± 0.8	<b>49.7 ± 2.8</b>	3.0 ± 0.5	3.2 ± 0.6
		NMI	59.9 ± 19.6	<b>47.4 ± 14.4</b>	42.1 ± 7.0	5.5 ± 11.0	10.5 ± 1.4	<b>31.6 ± 7.0</b>	10.8 ± 0.6	10.7 ± 0.6
		k	5.9 ± 2.1	5.9 ± 2.1	3.7 ± 0.6	1.2 ± 0.4	-	-	-	-
	Mice (noise: 30.0 ± 5.5) k = 8	ARI	32.5 ± 3.8	<b>27.7 ± 2.9</b>	25.2 ± 1.9	22.7 ± 4.3	21.6 ± 2.6	21.7 ± 1.4	22.0 ± 1.5	21.8 ± 1.4
		NMI	56.2 ± 4.6	48.7 ± 2.3	<b>49.6 ± 2.0</b>	48.0 ± 5.3	38.7 ± 2.6	38.3 ± 1.5	39.4 ± 1.8	38.3 ± 1.8
		k	11.9 ± 2.8	11.9 ± 2.8	15.3 ± 1.2	13.4 ± 5.3	-	-	-	-
	TCGA (noise: 21.8 ± 9.0) k = 5	ARI	86.6 ± 7.8	80.0 ± 13.7	87.5 ± 0.8	88.8 ± 4.4	<b>93.4 ± 6.0</b>	87.2 ± 5.3	85.1 ± 2.7	82.6 ± 0.9
		NMI	90.8 ± 4.4	87.4 ± 7.2	91.9 ± 0.7	91.9 ± 2.1	<b>94.0 ± 3.8</b>	89.1 ± 3.1	89.5 ± 1.2	86.1 ± 1.4
		k	5.7 ± 0.9	5.7 ± 0.9	6.0 ± 0.0	5.9 ± 0.5	-	-	-	-
	Pendigits (noise: 17.5 ± 2.2) k = 10	ARI	85.1 ± 1.4	75.1 ± 0.8	<b>76.9 ± 2.0</b>	74.3 ± 1.1	64.6 ± 3.0	61.6 ± 1.9	65.7 ± 3.3	64.9 ± 2.6
		NMI	89.3 ± 0.9	82.7 ± 0.6	<b>84.1 ± 1.0</b>	82.0 ± 0.8	75.2 ± 1.3	72.7 ± 0.6	76.7 ± 1.4	75.9 ± 0.9
		k	20.0 ± 1.8	20.0 ± 1.8	13.0 ± 0.4	14.8 ± 0.7	-	-	-	-
Video data	Weizmann (noise: 14.6 ± 2.6) k = 90	ARI	57.1 ± 5.9	<b>48.2 ± 3.6</b>	14.7 ± 1.8	12.0 ± 1.9	23.3 ± 1.2	24.6 ± 1.1	<u>24.9 ± 1.2</u>	24.7 ± 1.2
		NMI	86.6 ± 0.6	<b>80.2 ± 1.1</b>	57.5 ± 2.0	52.8 ± 1.9	61.9 ± 0.8	62.3 ± 0.9	<u>63.7 ± 1.0</u>	63.3 ± 1.0
		k	57.1 ± 2.1	57.1 ± 2.1	20.8 ± 2.4	24.5 ± 2.2	88.4 ± 1.2*	-	-	-
	Keck (noise: 25.4 ± 1.1) k = 60	ARI	9.3 ± 0.5	<b>7.5 ± 0.4</b>	-0.2 ± 1.1	6.9 ± 0.8	<b>7.1 ± 0.3</b>	6.4 ± 0.5	6.1 ± 0.9	6.2 ± 0.9
		NMI	66.3 ± 0.3	<b>61.6 ± 0.3</b>	18.1 ± 4.3	34.9 ± 6.0	<u>42.4 ± 0.6</u>	39.4 ± 2.5	39.9 ± 3.5	39.2 ± 5.2
		k	226.6 ± 10.4	226.6 ± 10.4	10.6 ± 3.1	32.3 ± 7.4	-	-	-	-
Image data	COIL20 (noise: 12.5 ± 1.9) k = 20	ARI	82.5 ± 4.5	<b>68.7 ± 3.5</b>	62.0 ± 5.5	50.5 ± 7.8	<b>64.0 ± 3.0</b>	62.4 ± 2.8	63.7 ± 2.8	62.9 ± 2.9
		NMI	93.6 ± 1.7	<b>85.6 ± 1.3</b>	85.5 ± 0.9	79.9 ± 2.4	80.2 ± 1.1	79.6 ± 1.3	80.6 ± 1.0	80.0 ± 1.1
		k	16.5 ± 1.0	16.5 ± 1.0	14.3 ± 0.8	18.9 ± 1.0	-	-	-	-
	COIL100 (noise: 24.9 ± 1.7) k = 100	ARI	78.1 ± 7.3	<b>56.8 ± 5.0</b>	16.4 ± 3.8	21.4 ± 3.0	54.3 ± 1.9	55.9 ± 3.0	55.8 ± 2.0	<b>56.9 ± 2.0</b>
		NMI	94.4 ± 0.9	<b>85.4 ± 0.6</b>	69.5 ± 3.0	69.5 ± 1.7	82.6 ± 0.6	84.2 ± 0.7	<b>85.8 ± 0.5</b>	84.7 ± 0.5
		k	77.8 ± 3.2	77.8 ± 3.2	18.3 ± 3.3	26.8 ± 1.9	99.8 ± 0.4	-	-	-
	cmu_faces (noise: 15.1 ± 4.1) k = 20	ARI	38.9 ± 7.6	34.6 ± 6.2	35.0 ± 3.5	29.8 ± 9.8	37.9 ± 2.2	<b>40.3 ± 2.0</b>	35.8 ± 2.8	39.4 ± 3.3
		NMI	69.1 ± 5.3	65.0 ± 4.9	64.4 ± 2.3	62.3 ± 7.6	<b>67.7 ± 1.6</b>	<b>68.5 ± 1.0</b>	66.1 ± 2.0	<u>68.2 ± 2.2</u>
		k	10.6 ± 1.7	10.6 ± 1.7	12.0 ± 0.9	8.9 ± 2.2	-	-	-	-



Dataset	Metric	SHADE	SHADE_1nn	DDC	DipDECK	DipEncoder	DCN	DEC	IDEC
Optdigits (noise: $38.2 \pm 5.3$ ) $k = 10$	ARI	$93.3 \pm 1.9$	$78.0 \pm 7.4$	<b><math>88.9 \pm 2.3</math></b>	$82.2 \pm 2.3$	$80.2 \pm 4.0$	$77.0 \pm 3.5$	$80.4 \pm 3.1$	$80.7 \pm 3.6$
	NMI	$94.6 \pm 1.0$	$83.4 \pm 3.9$	<b><math>91.7 \pm 1.3</math></b>	$86.2 \pm 0.9$	$85.6 \pm 2.0$	$82.9 \pm 1.6$	<u><math>86.3 \pm 1.4</math></u>	$86.2 \pm 1.5$
	$k$	$12.4 \pm 1.0$	$12.4 \pm 1.0$	$11.1 \pm 0.5$	$11.0 \pm 1.2$	-	-	-	-
USPS (noise: $45.7 \pm 2.8$ ) $k = 10$	ARI	$88.1 \pm 2.7$	$68.1 \pm 1.5$	<b><math>92.2 \pm 2.2</math></b>	$68.2 \pm 5.1$	$72.5 \pm 2.0$	$66.2 \pm 1.3$	$73.4 \pm 0.9$	$74.0 \pm 0.9$
	NMI	$91.8 \pm 1.1$	$75.9 \pm 1.1$	<b><math>91.0 \pm 0.8</math></b>	$78.5 \pm 2.5$	$79.9 \pm 1.6$	$74.5 \pm 1.0$	$81.0 \pm 0.5$	<u><math>81.3 \pm 0.6</math></u>
	$k$	$9.5 \pm 0.9$	$9.5 \pm 0.9$	$9.8 \pm 0.4$	$8.0 \pm 1.2$	-	-	-	-
MNIST (noise: $58.9 \pm 5.3$ ) $k = 10$	ARI	$86.1 \pm 8.4$	$54.1 \pm 2.8$	<b><math>94.5 \pm 1.2</math></b>	$80.9 \pm 3.0$	$79.6 \pm 2.8$	$82.0 \pm 4.5$	$79.5 \pm 2.1$	$81.9 \pm 2.0$
	NMI	$84.5 \pm 2.4$	$63.7 \pm 1.3$	<b><math>93.7 \pm 0.8</math></b>	$84.5 \pm 1.5$	$84.9 \pm 1.6$	$84.6 \pm 1.9$	$85.1 \pm 1.0$	<u><math>87.5 \pm 0.8</math></u>
	$k$	$38.0 \pm 9.9$	$38.0 \pm 9.9$	$10.0 \pm 0.0$	$11.3 \pm 0.8$	-	-	-	-
FMNIST (noise: $66.3 \pm 2.3$ ) $k = 10$	ARI	$72.2 \pm 2.7$	$35.7 \pm 1.4$	$35.5 \pm 7.1$	<b><math>46.5 \pm 0.9</math></b>	$43.5 \pm 3.6$	$45.8 \pm 2.9$	$42.3 \pm 4.1$	<b><math>46.9 \pm 3.6</math></b>
	NMI	$73.4 \pm 1.0$	$53.9 \pm 0.9$	<b><math>64.1 \pm 3.3</math></b>	<b><math>65.3 \pm 0.7</math></b>	$59.4 \pm 2.4$	$62.4 \pm 2.2$	$59.3 \pm 2.7$	$63.7 \pm 2.5$
	$k$	$68.7 \pm 9.2$	$68.7 \pm 9.2$	$7.1 \pm 0.9$	$9.6 \pm 1.1$	-	-	-	-
KMNIST (noise: $73.4 \pm 2.2$ ) $k = 10$	ARI	$58.6 \pm 9.4$	$27.5 \pm 1.7$	<b><math>60.3 \pm 3.5</math></b>	$33.8 \pm 9.9$	<u><math>43.6 \pm 1.1</math></u>	$40.3 \pm 1.6$	$42.4 \pm 0.9$	$42.8 \pm 1.1$
	NMI	$66.2 \pm 3.1$	$46.8 \pm 0.6$	<b><math>73.6 \pm 1.6</math></b>	$55.9 \pm 5.0$	<u><math>56.7 \pm 1.3</math></u>	$53.6 \pm 1.4$	$55.7 \pm 1.1$	<u><math>56.7 \pm 1.2</math></u>
	$k$	$64.1 \pm 10.4$	$64.1 \pm 10.4$	$16.2 \pm 0.7$	$11.7 \pm 2.8$	-	-	-	-